

# USER MANUAL

## 4.3 inches Facial & Fingerprint Recognition Serial

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**Version: V3.0.2**

**Date: February 2012**

**Applicable Model: iFace201, iFace202, iFace301, iFace302, iFace401, iFace402**

## About This Manual

- This manual mainly introduced the user interface and menu operations of the 4.3 inches Facial & Fingerprint Recognition series products. For the installation of the FFR terminal, see Facial & Fingerprint Recognition Series Product Installation Manual
- Not all the devices have the function with ★.The real product prevails.
- The photograph in this manual may be different from that of the real product. The real product prevails.

# Important Claim

Firstly thank you for purchasing this facial and fingerprint hybrid terminal, before use, please read this manual carefully to avoid the unnecessary damage! The company reminds you that the proper user will improve the use affect and authentication speed.

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Due to the constant renewal of products, the company cannot undertake the actual product in consistence with the information in the document, also any dispute caused by the difference between the actual technical parameters and the information in this document. Please forgive any change without notice.

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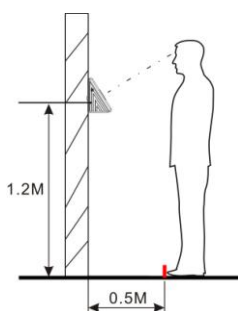
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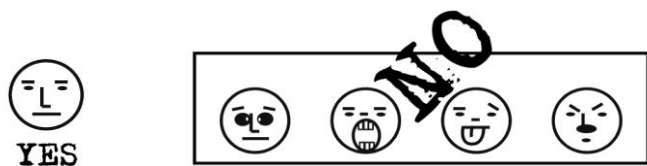
# 1. Instruction for Use

## 1.1 The Distance, Facial Expression and Stand Pose

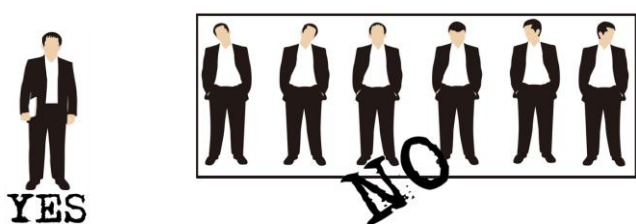
1) The recommended distance: The recommended distance between person and device is 0.5m (applied to height range 1.5~1.85m). According to the obtained face image from device to adjust, when the face image is comparatively bright, please move backwards appropriately; when the face image is comparatively dark, please move forwards appropriately.



2) The recommended facial expression and several poor-effect facial expressions:

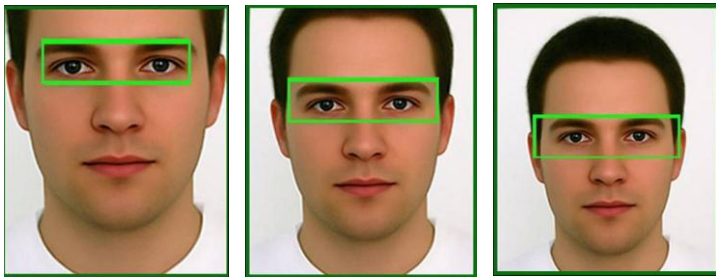


3) The recommended stand pose and several poor-effect stand poses: During the enrollment and verification, please remain the normal facial expression and stand pose.



## 1.2 Enrollment Pose

During the enrollment, display the face in the centre of screen as possible. According to the device's voice prompts, do some small-scope head actions such as turn left, turn right, rise, bow and so on to ensure that the different parts of face are input into system to improve the verification accuracy. The enrollment poses are as follows:

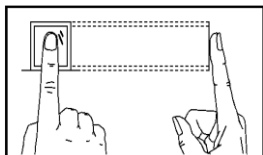


### 1.3 Finger Placement

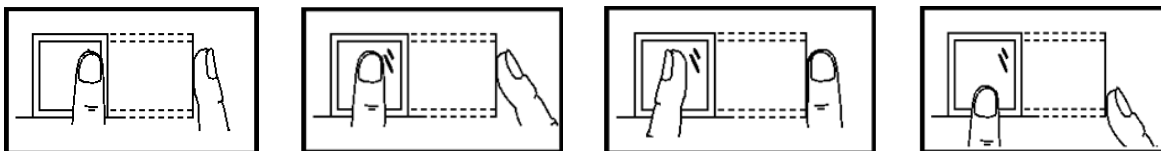
**Recommended fingers:** The index finger, middle finger or the ring finger; the thumb and little finger are not recommended (because they are usually clumsy on the fingerprint collection screen).

**Pressing method**

1) **Proper finger placement:** The finger is flat to the surface and centered in fingered guide.



2) **Improper finger placement:** Not flat to the surface, off-centre, slanting.



**Notice:** Please enroll and verify your fingerprint by using the proper finger placement mode. We shall not be held accountable for any consequences arising out of the degradation in verification performance due to improper user operations. We shall reserve the right of final interpretation and revision of this document.

### 1.4 Use of Touch Screen

Touch the screen with one of your fingertips or the top of the forward edge of a fingernail, as shown in the following figure. A broad point of contact may lead to inaccurate pointing.



When the touch screen is less sensitive to the touch, you can perform screen calibration through menu operations. Press [Menu] → [Calibration] on the screen and a cross icon will be displayed. After you touch the center of the cross



at five locations on the screen correctly, the system automatically returns to the main menu. Press [Return] to return to the initial interface. For details, see “10 Screen Calibration” in this manual.

Smear or dust on the touch screen may affect the performance of the touch screen. Therefore, try to keep the screen clean and dust-free.

## 1.5 Touch Operations

- Enter numbers. Press the [User ID] key. The system automatically displays the number input interface. After entering the user ID, press [OK] to save and return to the previous interface.



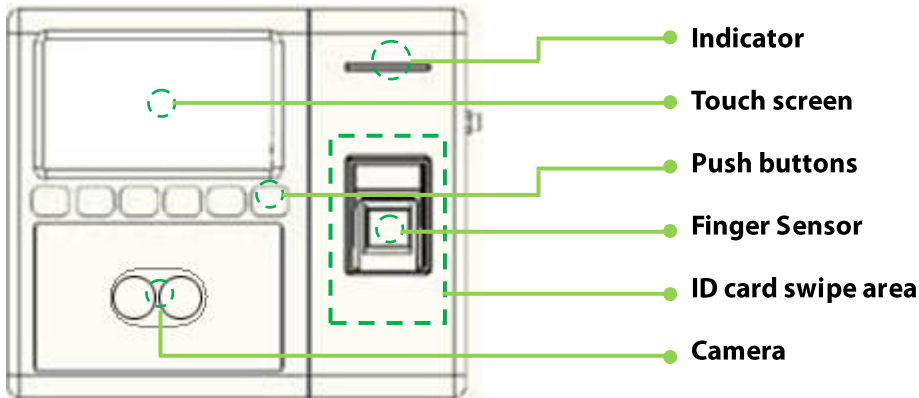
- Enter Text. Press the [Name] key. The system automatically displays the text input interface. After entering the user name, press [X] to save and return to the previous interface.



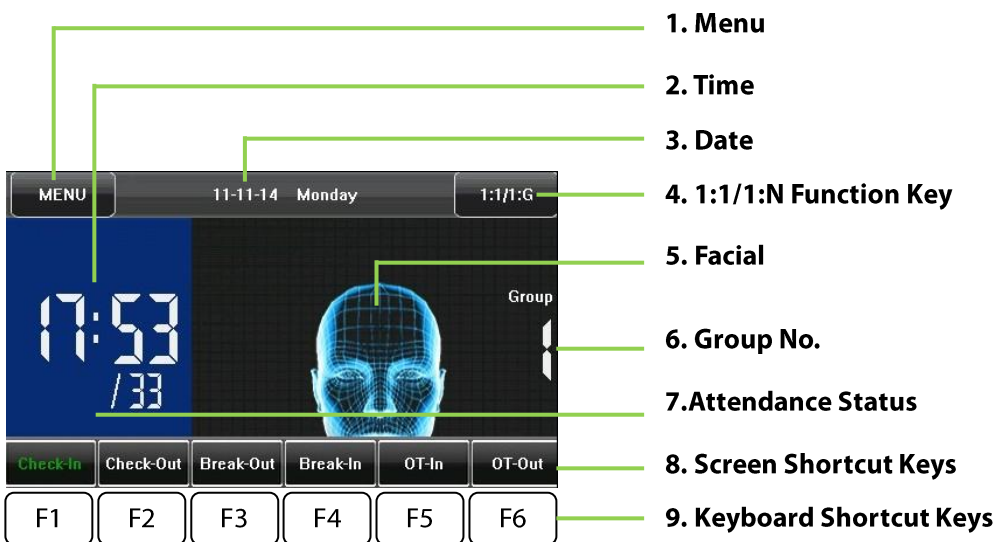
- Modify parameters. Press the default value of a parameter and the system automatically switches to another value of this parameter.



## 1.6 Appearance of the FFR Terminal



## 1.7 Main Interface



**1. Menu:** You can enter the main menu by touching this key.

**2. Time:** Current time is displayed. Both the 12-hour and 24-hour time systems are supported.

**3. Date:** Current date is displayed.

**4. 1:1/1: G Function Key:** You can enter the digital input interface of 1:1/1: G verification mode.

**5. Facial Image:** Default displays the facial image.

**6. Group No.:** Display the current face group number.

**7. Attendance Status:** Current attendance status is displayed. This key is hidden when Screen Shortcut Keys are displayed.

**8. Screen Shortcut Keys:** Press related shortcut keys to display the attendance status or enter the functional interface quickly. Users can customize the function of each shortcut key. For details, see **8 Keyboard Definitions**.

**9. Keyboard Shortcut Keys:** The Keyboard Shortcut Keys have a one-to-one relationship with Screen Shortcut Keys. Press related shortcut keys to display the attendance status or enter the functional interface quickly.

## 1.8 Verification Modes

### 1.8.1 Fingerprint Verification

#### 1. 1: N fingerprint verification

The terminal compares current fingerprint collected by the fingerprint collector with all fingerprint data on the terminal.

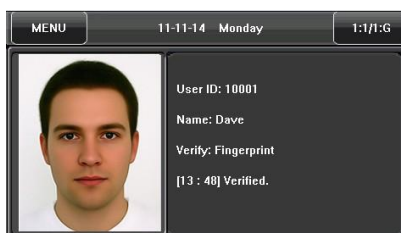
(1) To enter the fingerprint verification mode. The device automatically distinguishes face and fingerprint verification, just pressing finger on the collector. Shall be fingerprint authentication mode.

(2) Press your finger on the fingerprint collector by adopting the proper finger placement. For details, see **1.3 Finger Placement**.

(3) If the verification is successful, an interface as shown in Figure 1 on the right will be displayed.



(4) If the verification is not successful, an interface as shown in Figure 2 on the right will be displayed.



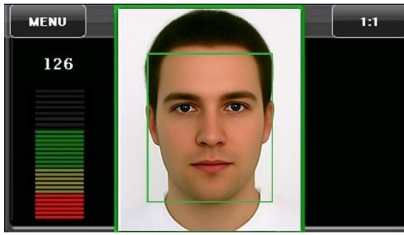
### 1.8.2 Facial Verification

#### ● 1: N facial verification

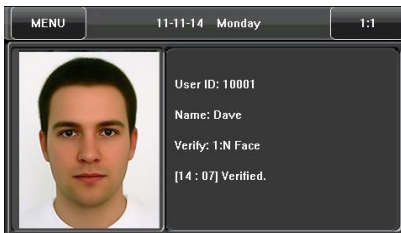
The terminal compares current face image collected by the camera with all face data on the terminal.

(1) To enter the 1: N recognition mode, the device automatically distinguishes face and fingerprint verification.

(2) Compare the facial in a proper way. For details, see *1.1 The Distance, Facial Expression and Stand Pose*. Comparison of interface display the current image collected by the camera, an interface as shown in Figure 1 on the right will be displayed.



(3) If the verification is successful, an interface as shown in Figure 2 on the right will be displayed.



### ● 1:1 facial verification

The terminal compares current facial collected through the facial collector with that in relation to the user ID entered through keyboard. Adopt this mode only when it is difficult to recognize the facial.

(1) To enter the 1:1 recognition mode, you can:

- A) Press [1:1] on the screen, as shown in Figure 1 on the right;
- B) Press related shortcut key on the keyboard.



**Note:** You can enter the 1:1 recognition mode through B) only after setting a shortcut key for "1:1". For details, see 8 Keyboard Definitions.

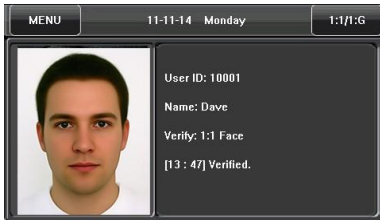
(2) Enter user ID and then press the "1:1 Facial" icon (Figure 2 on the right) to enter 1:1 facial recognition mode. If the prompt "Unregistered user!" is displayed, the user ID is nonexistent or the user ID bearer has not enrolled his/her face in the system.



(3) Compare the facial in a proper way. For details, see 1.1 *The Distance, Facial Expression and Stand Pose*. Current facial collected through the facial collector is displayed on the comparison interface, as shown in Figure 3 on the right.



(4) If the verification is successful, an interface as shown in Figure 4 on the right will be displayed. The system will return to the main interface if the verification is not passed within 20 seconds.



- **1: G facial verification**

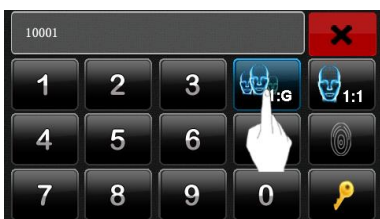
**Note:** When you open the 1: G Verify function, then you can make 1:G facial verification. For detail please see 5.5 Log Settings.

Current group No. is displayed on the facial recognition interface. Users in current group can perform facial comparison directly. Users of another group can perform facial comparison only after entering the group No. or selecting it using the shortcut key. And the system will set the group entered or selected by users to be the current group instantly.

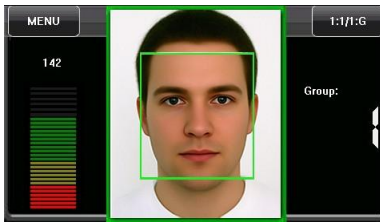
(1) Press [1:1/1: G] on the screen to enter the 1: G recognition mode, as shown in Figure 1 on the right.



(2) Enter user Group No. and then press the "1: G" icon (Figure 2 on the right) to enter 1: G fingerprint recognition mode.

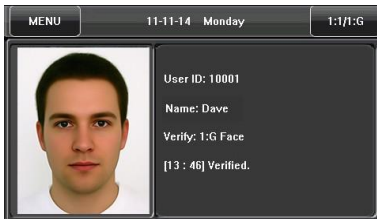


(3) Compare the facial in a proper way. For details, see *1.1 Standing Position and Posture, and Facial Expression*. Current Group No. is displayed on the comparison interface, as shown in Figure 3 on the right.



**Note:** Check whether you are in current group; if not, return to Step 1.

(4) If the verification is successful, an interface as shown in Figure 4 on the right will be displayed.



### 1.8.3 Password Verification

In the password verification mode, the terminal compares the password entered with that in relation to the user ID.

(1) To enter the password verification mode, you can:

- A) Press [1:1] on the screen, as shown in Figure 1 on the right;
- B) Press related shortcut key on the keyboard.



**Note:** You can enter the 1:1 recognition mode through B) only after setting a shortcut key for "1:1". For details, see 8 Keyboard Definitions.

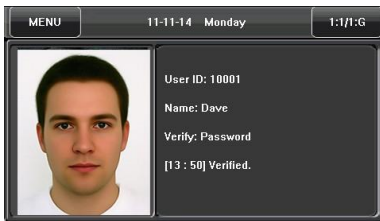
(2) Enter the user ID and then press the "Key" icon (Figure 2 on the right) to enter password verification mode. If the prompt "Unregistered user!" is displayed, the user ID is nonexistent or the user ID bearer has not enrolled his/her password in the system.



(3) Enter the password and press the "OK" icon to start the password comparison, as shown in Figure 3 on the right.



(4). If the verification is successful, an interface as shown in Figure 4 on the right will be displayed.



### 1.8.4 ID Card Verification ★

Only the products with a built-in ID card module support the ID card verification. The products with a built-in ID card module support the following two verification modes:

**ID Card Only:** Users only need to swipe their ID cards for verification.

**ID + Facial Verification:** After passing the ID card verification, you also need to perform facial verification.

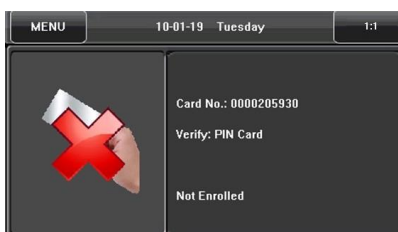
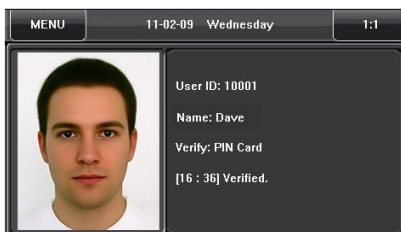
For the settings of these two verification modes, see **5.5 Log Settings**.

- **ID Card Only**

(1) If you have your ID card number enrolled in the system, you can pass the verification by swiping your ID card at the swiping area in a proper way.

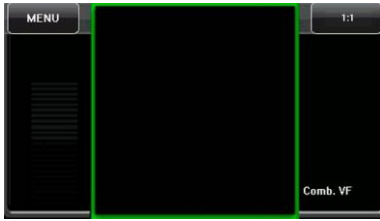
(2) If the verification is successful, an interface as shown in Figure 1 on the right will be displayed.

(3) If the verification is not successful, an interface as shown in Figure 2 on the right will be displayed.

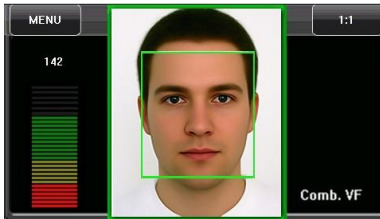


- **ID + Facial Verification**

(1) Swipe your ID card properly at the swiping area to enter the 1:1 facial verification mode, as shown in Figure 1 on the right:



(2) Compare the facial in a proper way. For details, see **1.1 The Distance, Facial Expression and Stand Pose.**



(3) If the verification is successful, an interface as shown in Figure 3 on the right will be displayed. The system will return to the main interface if the verification is not passed within 20 seconds.

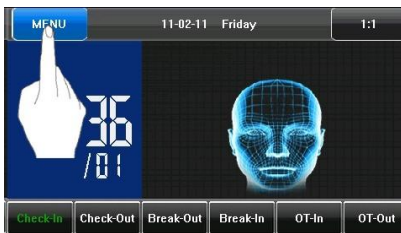




## 2. Main Menu

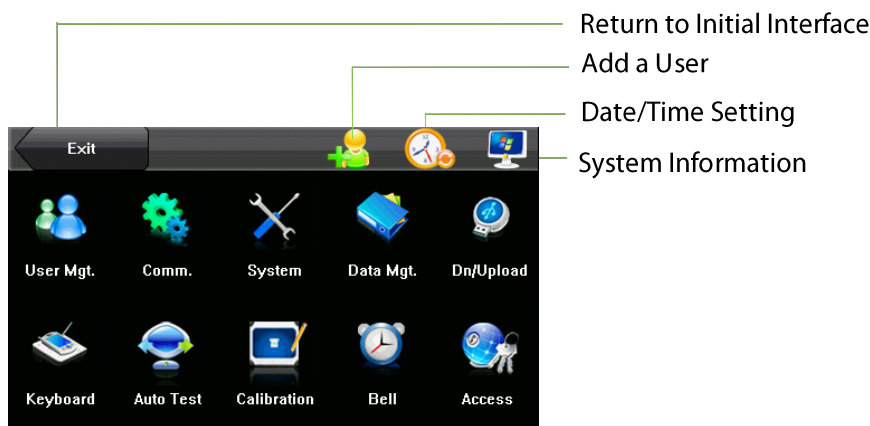
There are two types of rights respectively granted to two types of users: the ordinary users and administrators. Ordinary users are only granted the rights of facial, fingerprint, password or card verification, while administrators are granted the access to the main menu for various operations apart from having all the privileges granted to ordinary users.

Press [**M**enu] on the initial interface to access the main menu, as shown in the following figure:



Any user can access the main menu by pressing the [Menu] key if the system is free from administrators. After administrators are configured on the terminal, the terminal needs to verify the administrators' identity before granting them access to the main menu. To ensure terminal security, it is recommended to set an administrator when using the terminal initially. For detailed operations, see **3.1.9 Modify User Rights**.

The main menu includes ten submenus and three shortcut keys, as shown in the following figure:



**User Mgt.:** Through this submenu, you can browse the user information stored on the terminal, including the user ID, name, fingerprint, facial, card, password, rights; add, modify or delete the user information.

**Comm.:** Through this submenu, you can set related parameters for communication between the FFR terminal and PC, including the IP address, Gateway, Subnet Mask, Baud Rate, Device ID and Comm Key and so on.

**System:** Through this submenu, you can set system-related parameters, including the General, Display, Fingerprint, Face and Log Settings, to enable the FFR terminal to meet user requirements to the greatest extent in terms of functions and display.

**Data Mgt.:** Through this submenu, you can perform management of data stored on the FFR terminal, for example, Delete Transactions, All Data and Picture, Clear Administrator and Restore to Factory Settings.

**Dn/Upload:** Through this submenu, you can import user information and attendance data stored in a USB disk to

related software or other fingerprint recognition equipment.

**Keyboard:** Through this submenu, you can customize six shortcut keys. Related status will be displayed by pressing related status key.

**Auto Test:** This submenu enables the system to automatically test whether functions of various modules are normal, including the Screen, Fingerprint, Voice, Face, Keyboard and Time.

**Calibration:** When the touch screen is less sensitive to the touch, you can calibrate the screen on the calibration interface through this submenu.

**Bell:** Through this submenu, you can set the alarm time and duration.

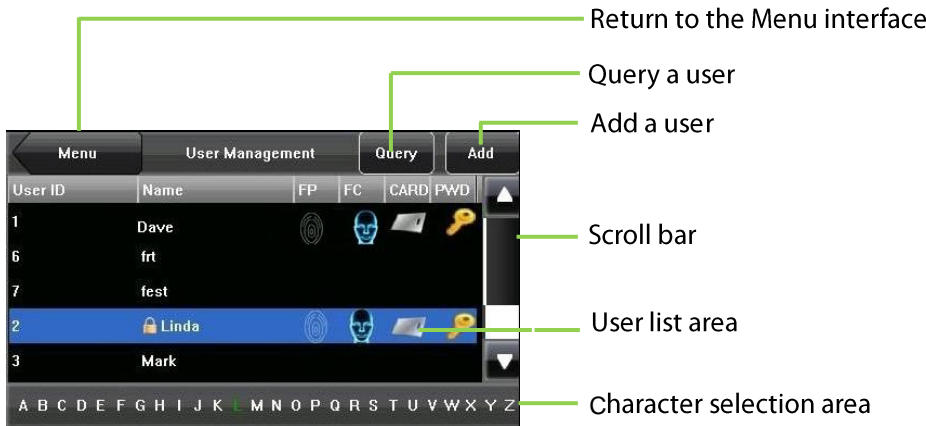
**Access:** Through this submenu, you can set the parameters of the electronic locks and related access control devices.

**Note:** When the user enable access, then you can make access setting, otherwise can't. For detail please see **5.2 Display**.

# 3. User Management

Browse the user information, including the user ID, name, fingerprint, FC (face), ID card, password, rights. Add, edit or delete the basic information of users.

Press [User Mgt.] on the main menu interface to display the user management interface.



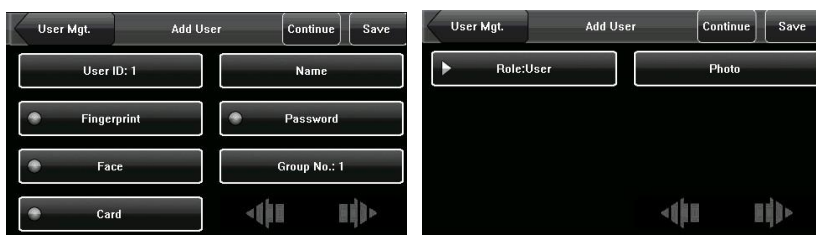
- The user is administrator.
- The user has enrolled his/her fingerprint.
- The user has enrolled his/her facial image.
- The user has enrolled his/her card.
- The user has enrolled his/her password.

**Note:**

- (1) In **User List Area**, users are listed in alphabetical order by last name. If you select a user in User List Area, you can access the editing interface of this user to edit or delete related user information.
- (2) In **Character Selection Bar**, users are listed in alphabetical order by last name or by default and you can locate the desired user quickly. You can press [Query] to locate and query a user through the user ID. For details, see **3.4 Querying a User**.

## 3.1. Adding a User

Press [Add] on the [User Mgt.] interface to display the [Add User] interface as shown below.



**User ID:** Enter a user ID. 1- to 9-digit user IDs are supported by default.

**Name:** Enter a user name. 12-character user names are supported by default.

**Fingerprint:** Enroll a user's fingerprint and the FFR terminal displays the number of enrolled fingerprints. A user can enroll 10 fingerprints at maximum.

**Face:** Enroll a user's face.

**Password:** Enroll a user's password. 1- to 8-digit passwords are supported by default.

**Group No.:** Set the group that the user belongs to. Valid group No.: 1–24.

**Note:** When the user opens 1: G Verify function, then display the set item of Group No., or not. For detail, please see **5.5 Log Settings**.

**Role:** Set the rights of a user. A user is set to **ordinary user** by default and can also be set to **administrator**. Ordinary users are only granted the rights of facial, fingerprint card or password verification, while administrators are granted the access to the main menu for various operations apart from having all the privileges granted to ordinary users.

**Card★:** Enroll a user card. The length is 10.

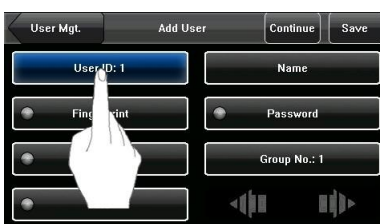
**Photo** Enroll a user's photo. During user verification, the user's photo is displayed on screen.

**Notice:** The ID card is an optional function. If you need this function, please consult our commercial representatives or fore-sale technical support personnel.

### 3.1.1 Entering a User ID

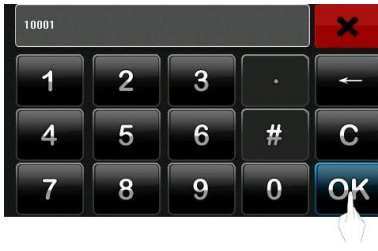
The FFR terminal automatically allocates an ID starting from 1 for every user in sequence. If you use the ID allocated by the FFR terminal, you may skip this section.

1. Press [**User ID**] on the **Add User** interface to display the user ID management interface, as shown in Figure 1 on the right:



**Tip: The user ID can be modified during initial enrollment, but once enrolled, it cannot be modified.**

2. On the displayed keyboard interface, enter a user ID and press <OK> as shown in Figure 2 on the right. If a prompt message "The user ID already exists!" is displayed, enter another ID.



**Tip: The FFR terminal supports 1- to 9-digit user IDs by default. If you need to extend the length of current user ID numbers, please consult our commercial representatives or fore-sale technical support personnel.**

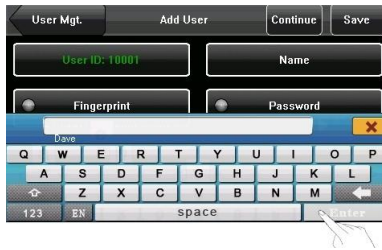
3. After the user ID is entered, an interface is displayed as show in Figure 3 on the right. Press [**Save**] to save current information and return to the previous interface. Press [**User Mgt.**] to return to the previous interface without saving current information.



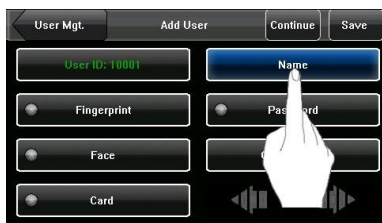
### 3.1.2 Entering a Name

Enter a user name through the keyboard.

1. Press **[Name]** on the **Add User** interface to display the name input interface, as shown in figure 1 on the right.

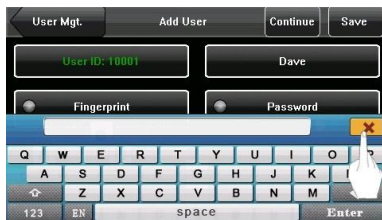


2. On the displayed keyboard interface, enter a user name and press **[Enter]** as shown in figure 2 on the right. For details of operations on keyboard interface, see Appendix1 **Text Input Instructions**.

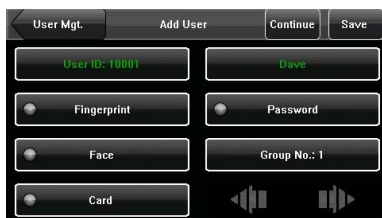


**Tip: The FFR terminal supports the 1- to 12-character names by default.**

3. Press **[X]** to confirm, as shown in figure 3 on the right.

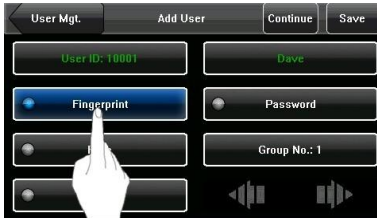


4. After the user name is entered, the interface is displayed as shown in figure 4 on the right. Press **[Save]** to save current information and return to the previous interface. Press **[User Mgt.]** to return to the previous interface without saving current information.



### 3.1.3 Enrolling a Fingerprint

1. Press [**Fingerprint**] on the **Add User** interface to display the **Enroll Fingerprint** interface, as shown in Figure 1 on the right.



2. On the displayed **Enroll Fingerprint** Interface (as shown in the Figure 2 on the right), place your finger on the fingerprint collector properly according to the system prompts. For details, see "Finger Placement".



3. Place the same finger on the fingerprint collector for three consecutive times correctly. If the enrollment succeeds, the system will display a prompt message "Enrolled Successfully" and automatically return to the [Add User] interface (as shown in Figure 3 and 4 on the right). If the enrollment fails, the system will display a prompt message and return to the [Enroll Fingerprint] interface. In this case, you need to repeat the operations of step 2.



4. You can back up the enrolled fingerprint of a user by pressing [**Fingerprint**]. A user can enroll 10 fingerprints at maximum.



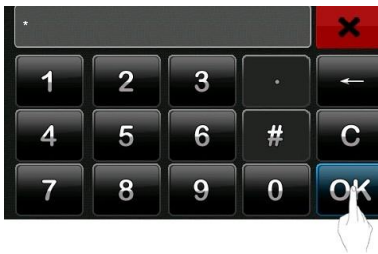
5. Press [Save] to save current information and return to the previous interface. Press [User Mgt.] to return to the previous interface without saving current information.

### 3.1.4 Enrolling a Password

1. Press [**Password**] on the **Add User** interface to display the password management interface, as shown in Figure 1 on the right.



2. On the displayed keyboard interface, enter a password and press <**OK**> as shown in Figure 2 on the right. Re-enter the password according to the system prompt and then press <**OK**>.



**Tip: The FFR terminal supports the 1- to 8-digit passwords by default.**

3. After the password is entered, an interface is displayed as shown in Figure 3 on the right. Press [**Save**] to save current information and return to the previous interface. Press [**User Mgt.**] to return to the previous interface without saving current information.



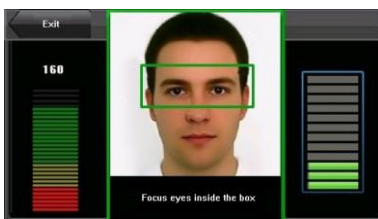


### 3.1.5 Enrolling a Face

1. Press [Face] on the **Add User** interface to display the face enrollment interface, as shown in Figure 1 on the right.



2. On the displayed face enrollment interface (as shown in Figure 2 on the right). Eyes show in the box according to the voice prompts. See **1.1 The Distance, Facial Expression and Stand Pose**.



3. If your facial image is enrolled successfully, the system will display a prompt message and automatically return to the **Add User** interface (as shown in Figure 3 on the right).



4. Press [Save] to save current information and return to the previous interface. Press [User Mgt.] to return to the previous interface without saving current information.

### 3.1.6 Entering a Group No.

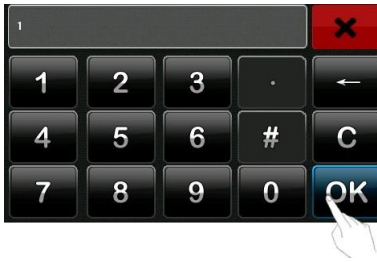
The FFR terminal enables the facial comparison function by default. During face enrollment, the FFR automatically allocates a group No. starting from 1 for every user in sequence. When the number of users in Group No.1 reaches the upper limit, the rest users fall under Group No.2 automatically. If you use the group No. allocated by the FFR terminal, you may skip this section.

1. Press [Group No.] on the [Add User] interface to display the group No. management interface, as shown in figure 1 on the right.



2. On the displayed keyboard interface, enter your group No. and press <OK> as shown in figure 2 on the right.

**Tip: A valid group No. contains 1–5 digits.**



3. After the group No. is entered, an interface is displayed as shown in figure 3 on the right. Press [Save] to save current information and return to the previous interface. Press [User Mgt.] to return to the previous interface without saving current information.



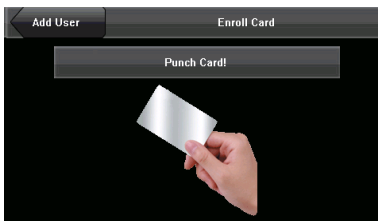
**Tip: Please remember your own group No.**

### 3.1.7 Enrolling an ID Card ★

1. Press **[Card]** on the **Add User** interface to display the **Enroll Card** interface, as shown in Figure 1 on the right.



2. The **[Punch Card!]** interface pops out as shown in Figure 2 on the right. Swipe your ID card properly in the swiping area. For details, see “1.6 Appearance of the FFR Terminal”.



3. If the card passes the verification, the FFR terminal displays a prompt message “Read Successfully! Card No.: \*\*\*\*\*”, as shown in Figure 3 on the right, and returns to the **[Add User]** interface. Press **[Card]** to display the enrolled card number as shown in Figure 4 on the right.



4. Press **[Save]** to save current information and return to the previous interface. Press **[User Mgt.]** to return to the previous interface without saving current information.

### 3.1.8 Enrolling an Mifare Card★

The 4.3 inches Facial & Fingerprint Recognition Series Products only favors Mifare card's being an ID card use. Use step and ID card to register an operation to accord.

**Note: Mifare card is an option function on the fingerprint machine, if you want to customize the fingerprint machine with Mifare card function, please contacts our market supporter and salesman.**

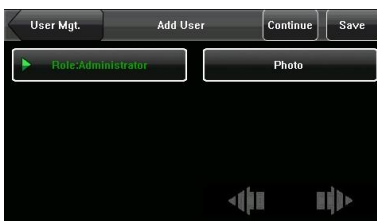
### 3.1.9 Modify User Rights

1. On the **Add User** interface, press [**Role: User**] to change the user as an administrator, as shown in Figure 1 on the right.



**Note: There are two types of rights respectively granted to two types of users: the User and Administrator. User are only granted the rights of facial, fingerprint, or password verification, while Administrator are granted the access to the main menu for various operations apart from having all the privileges granted to User.**

2. After the modification is done, the interface is as shown in Figure 2 on the right. Press [**Save**] to save current information and return to previous interface; press [**User Mgt.**] to directly return to previous interface without saving current information.



### 3.1.10 Enroll Photo

If you have enrolled your photo in the system, the system will display your enrolled photo in addition to your ID and name after you pass the verification.

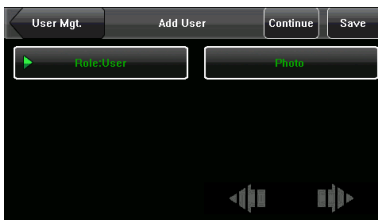
1. Press [**Photo**] on the [**Add User**] interface to display the photo enrollment interface, as shown in Figure 1 on the right.



2. On the photo enrollment interface, stand naturally in front of the screen. For details, see *1.1 Standing Position and Posture, and Facial Expression*. Press [Capture] as shown in figure 2 on the right to display the photo taken at the lower left corner. The successful capture interface is shown as figure 3 on the right.



3. After taking the photo, press [Exit] to return to previous interface.



4. After the photo is taken, the interface is as shown in Figure 4 on the right. Press [Save] to save current information and return to previous interface; press [User Mgt.] to directly return to previous interface without saving current information.

## 3.2 Edit a User

Select a user from the User List to enter **User Info** interface.



The User ID cannot be modified, and the other operations are similar to those performed to add a user. You can re-enroll your fingerprint and facial image, change your password and modify the management rights (Role).

### 3.3 Delete a User

On the [User Info] interface, you can delete all or partial user information.

1. Press [**Delete**] to delete a user, as shown below.



2. On the interface displayed (show as below), click [**YES**] to delete current user or [**NO**] to return to previous interface.



### 3.4 Query a User

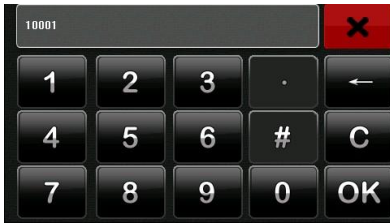
To facilitate administrators to locate a user quickly from a large number of enrolled users, the FFR terminal enables user query by his/her "User ID" and "Name". (Location Search)

#### 3.4.1 Query by User ID

1. Press [**Query**] on the [User Management] interface to display the User ID query interface, as shown in Figure 1 on the right.



2. Enter the user ID on the displayed interface, and click [**OK**] (as shown in Figure 2 on the right) to locate the cursor to the desired user (as shown in Figure 3 on the right).



### 3.4.2 Query by Name

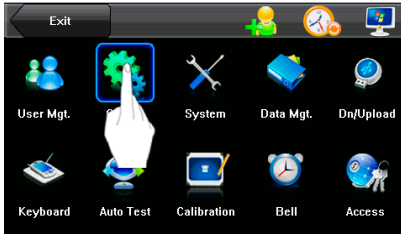
On the [User Mgt.] interface, enter the user name through the “**Character Selection Bar**” to locate the cursor to the desired user, as shown in the following figure:



By selecting a character from the “**Character Selection Bar**”, you can quickly locate the users whose names start with this character. Users are listed in alphabetical order by last name by default.

## 4. Communication-related Settings

You can set related parameters for the communication between the FFR terminal and PC, including the IP Address, Gateway, Subnet Mask, Baud Rate, Device ID, and Comm Key.



### 4.1 Network Settings

When the FFR terminal communicates with the PC over Ethernet, you need to check the following settings:



**IP Address:** The IP address is 192.168.1.201 by default and can be changed as required.

**Subnet Mask:** The subnet mask is 255.255.255.0 by default and can be changed as required.

**Gateway:** The gateway is 0.0.0.0 by default and can be changed as required.

**DNS Server:** The DNS Server is 0.0.0.0 by default and can be changed as required.

**Device ID:** This parameter is used to set the ID of device from 1 to 254. If the RS232/RS485 communication is adopted, you need to enter the device ID on the software communication interface.

**Comm Key:** To enhance the security of attendance data, you can set a password for the connection between the FFR terminal and PC. Once the password is set, you can connect the PC with the FFR terminal to access the attendance data only after entering the correct password. The default password is 0 (that is, no password). Once a password is set, you need to enter this password before connecting the PC software with the FFR terminal; otherwise, the connection is unsuccessful. 1- to 6-digit passwords are supported.

### 4.2 Serial Port Settings

When the FFR terminal communicates with the PC over serial ports (RS232/RS485), you need to check the following settings:





**RS232:** This parameter is used to enable or disable the RS232 communication. If the RS232 communication cables are used, set this parameter to “ON”.

**RS485:** This parameter is used to enable or disable the RS485 communication. If the RS485 communication cables are used, set this parameter to “ON”.

**Baud Rate:** This parameter is used to set the baud rate for the communication between the FFR terminal and the PC. It includes five options: 9600, 19200, 38400, 57600, and 115200. The high baud rate is recommended for the RS232 communication to achieve high communication speed, while the low baud rate is recommended for the RS485 communication to achieve stable low-speed communication.

**Notice:** Considering the massive data including the fingerprint and facial templates stored in the FFR terminal, it is recommended to transfer the data between the FFR terminal and PC over network to enhance the transfer speed.

## 4.3 WIFI Option ★

Before the device is used for wireless network, other physical groupware of 802.11 network, such as joint, distributing system, wireless medium must be in existence. ESSID to connect to the network must be known (SSID).

**SSID:** SSID to be connected to wireless network. (There is difference between small letter and capital letter.)

**Network Type:** there are two models: infrastructure model (for star structure) and ad-hoc model (for peer-to-peer-network).

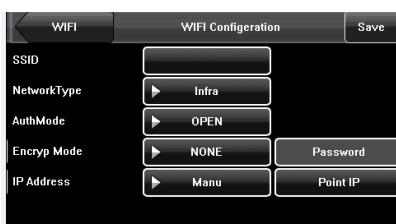
**Auth mode:** Infrastructure mode (**Infra**) includes five authentication modes: OPEN, SHARED, WEPAUTO, WPAESK and WPA2PS002E.

Ad-hoc model (**Adhoc**) includes four authentication modes: OPEN, SHARED, WEPAUTO and WPAESK.

**Encrypt Mode:** When the selected encrypt type is NONE, the password in WEP (Wired equivalent privacy) and WPA (WiFi protected access) cannot be edited, namely, it is not necessary to input password.

**IP address:** In 802.11 wireless networks, there is DHCP. Or enter IP interface to input correct IP address, subnet mask and so on.

### Operation:



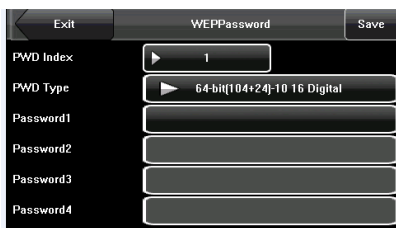
Press the button after **SSID** item, input the value, which must be input, or the cursor cannot be moved to other input box. Then press ► to select the item to be set or press OK to do corresponding operation.

- **set password**

According to the selected authentication mode and different encrypt types; the interface where password is set is also different. There are two interfaces: WEP and WPA.

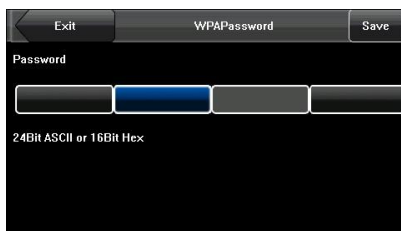
**1) WEP password:**

As shown in Figure 1 on the right. Input the password according to the requirement. There are four group passwords in WEP Password. If the 4 group passwords are set and correct, then only the currently selected password is the valid value.



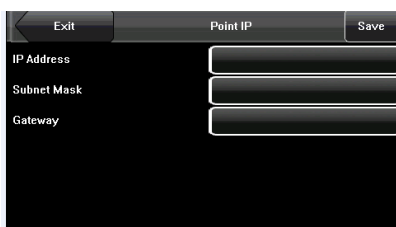
**2) WPA password:**

As shown in Figure 2 on the right. According to the screen prompts 8-64 ASCII characters or 16 hexadecimal numbers. After the completion of installation click [**save**] button to save, and returns to the upper interface



- **Point IP**

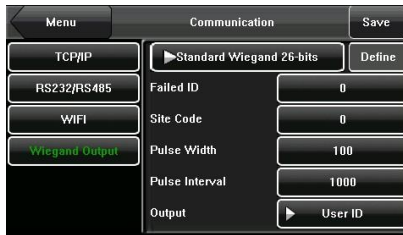
Show as in Figure 3 on the right Point the device IP in wireless network. It has nothing to do with network option in communication option.



After IP is specified, press [**Save**] to save the setting, and then return to wireless option interface.

After setting, press [**Save**] to return to the upper interface.

## 4.4 Wiegand Output



**Wiegand Format:** The system has two built-in formats **Wiegand 26-bits** and **Wiegand 34-bits**, and also supports the format customization function to meet individualized requirements.

**Failed ID:** refers to the value output by the system upon verification failure. The output format is subject to the setting of **“Wiegand Format”**. The default value scope of **Failed ID** is 0–65535.

**Site Code:** The site code is used for customized Wiegand format. The site code is similar to the device ID, but the site code is customizable and can be duplicated among different devices. The default value scope of the site code is 0–255.

**Pulse Width:** refers to the width of the Wiegand pulse in microseconds. The default value scope of the pulse width is 1–1000.

**Pulse Interval:** refers to the interval of the Wiegand pulse in microseconds. The default value scope of the pulse width is 1–10000.

**Output:** refers to the contents output upon successful verification. You can select the “User ID” or “Card Number” as the output.

### 4.4.1 Wiegand 26-bits Output Description

The system has a built-in Wiegand 26-bits format. Press [**Wiegand Format**], and select “Standard Wiegand 26-bits”.

The composition of the Wiegand 26-bits format contains 2 parity bits and 24 bits for output contents (“User ID” or “Card Number”). The binary code of 24-bits represent up to 16,777,216 (0–16,777,215) different values.

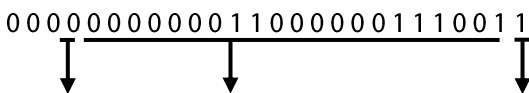
1	2	25 26
Even parity bit	User ID/Card Number	Odd parity bit

**Definition of Fields:**

Field	Meaning
Even parity bit	Judged from bit 2 to bit 13. The <b>even parity bit</b> is 1 if the character has an even number of 1 bits; otherwise, the even parity bit is 1.
User ID/Card Number (bit 2-bit 25)	User ID/Card Number (Card Code, 0–16777215) Bit 2 is the Most Significant Bit (MSB).
Odd parity bit	Judged from bit 14 to bit 25. The <b>odd parity bit</b> is 1 if the character has an even number of 1 bits; otherwise, the odd parity bit is 0.

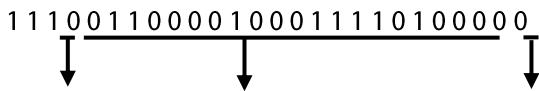
**For example**, for a user with user ID of 12345, the enrolled card number is 0013378512 and the failed ID is set to 1.

1) When the output is set to “User ID”, the Wiegand output is as follows upon successful verification:



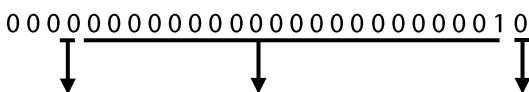
Even parity bit    User ID = Binary code of 12345    Odd parity bit

2) When the output is set to “Card Number”, the Wiegand output is as follows upon successful verification:



Even parity bit    User ID = Binary code of 0013378512    Odd parity bit

3) The Wiegand output is as follows upon verification failure:



Even parity bit    Failed ID = Binary code of 1    Odd parity bit

**Note:** If the output contents exceed the scope allowed for the Wiegand format, the last several bits will be adopted and first several bits are automatically discarded. For example, the user ID 888 888 888 is 110 100 111 110 110 101 111 000 111 000 in binary format. Wiegand26 only supports 24 bits, that is, it only outputs the last 24 bits, and first 6 bits “110 100” are automatically discarded.

#### 4.4.2 Wiegand 34-bits Output Description

The system has a built-in Wiegand 34-bits format. Press [**Wiegand Format**], and select “Standard Wiegand 34-bits”.

The composition of the Wiegand 34-bits format contains 2 parity bits and 32 bits for output contents (“User ID” or “Card Number”). The binary code of 32-bits represent up to 4,294,967,296 (0–4,294,967,295) different values.

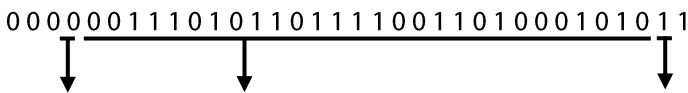
Even parity bit	User ID/Card Number	Odd parity bit
-----------------	---------------------	----------------

**Table 2 Definition of Fields**

Field	Meaning
Even parity bit	Judged from bit 2 to bit 17. The <b>even parity bit</b> is 1 if the character has an even number of 1 bits; otherwise, the even parity bit is 1.
User ID/Card Number (bit 2-bit 33)	User ID/Card Number (Card Code, 0–4,294,967,295) Bit 2 is the Most Significant Bit (MSB).
Odd parity bit	Judged from bit 18 to bit 33. The <b>odd parity bit</b> is 1 if the character has an even number of 1 bits; otherwise, the odd parity bit is 0.

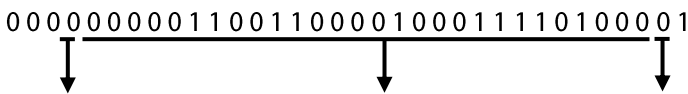
**For example**, for a user with user ID of 123456789, the enrolled card number is 0013378512 and the failed ID is set to 1.

1) When the output is set to "User ID", the Wiegand output is as follows upon successful verification:



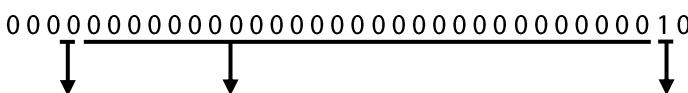
Even parity bit    User ID = Binary code of 123456789    Odd parity bit

2) When the output is set to "Card Number", the Wiegand output is as follows upon successful verification:



Even parity bit    User ID = Binary code of 0013378512    Odd parity bit

3) The Wiegand output is as follows upon verification failure:



Even parity bit    Failed ID = Binary code of 1    Odd parity bit

### 4.4.3 Customized Format

Apart from the two built-in formats **Wiegand 26-bits** and **Wiegand 34-bits**, the system also supports the format customization function to meet individualized requirements.

The customized format consists of two character strings: the **data bits** and **parity bits**. These two character strings need to be defined separately. **Data bits** define the number of binary bits output by Wiegand as well as the meaning of each bit. The data bits output by Wiegand can be a card number (C), site code (s), facility code (f), manufacturer code (m) and parity bits (p). **Parity bits** define the check mode of each bit in data bits and ensure the correctness of data bits during transfer through the parity check. The parity bits can be set to odd check (o), even check (e) and both odd check and even check (b). There exists a one-to-one correspondence relationship between the data bits and parity bits.

For example, the Wiegand26 can be customized as follows:

Definition of data bits: psssssssscccccccccccccccp

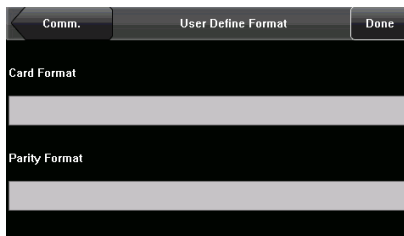
Definition of parity bits: eeeeeeeeeeeeeoeeeeeeeeoooo

**Note:** Wiegand26 consists of 26 bits. The first bit is the even parity bit of bits 2 to 13; the 26<sup>th</sup> bit is the odd parity bit of bits 14 to 25; the second to the ninth bits are the site code; the 10<sup>th</sup> to the 25<sup>th</sup> bits are the card number.

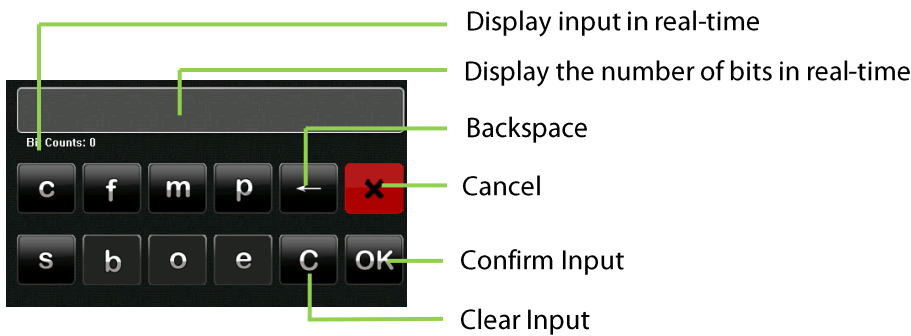
For details about the Wiegand protocol, see [Appendix 3 Introduction to Wiegand](#).

To customize Wiegand format, proceed as follows:

- 1) Select [Define Format] and the [Set] key is then enabled.
- 2) Press [Set] to display the [User Define Format] interface, as shown in the following figure:



- 3) Click the entry box below "Card Format" to display the following interface:



Characters used to define data bits and their meanings:

**c:** indicates the card number, that is, the output contents, it can be set to User ID/Card Number through menu

operations.

**f:** indicates the facility code which is 0 by default. It is not configurable. To modify it, please contact the equipment supplier.

**m:** indicates the manufacturer code which is 0 by default. It is not configurable. To modify it, please contact the equipment supplier.

**p:** indicates the parity position.

**s:** indicates the site code which can be set from 0 to 255 by default.

4) Click the entry box below "Parity Format" to display the following interface:



Characters used to define parity bits and their meanings:

**o:** indicates the odd check, that is, there is an odd number of 1's in the bit sequence (including one parity bit). For example, for 1000110(0), the parity bit is 0 and there are already three 1's. After 0 is suffixed to 1000110, there is still an odd number of 1's.

**e:** indicates the even check, that is, there is an even number of 1's in the bit sequence (including one parity bit). For example, for 1000110(1), the parity bit is 1 and there are already three 1's. After 1 is suffixed to 1000110, there is an even number of 1's.

**b:** indicates both odd check and even check.

For example: Definitions of several universal Wiegand formats.

### Wiegand34

Data bits: pcccccccccccccccccccccccccccccccccp

Parity bits: eeeeeeeeeeeeeeeeeoooooooooooooooooo

**Note:** Wiegand34 consists of 34 bits. The first bit is the even parity bit of bits 2 to 17; the 34<sup>th</sup> bit is the odd parity bit of bits 18 to 33; the second to the ninth bits are the site code; the 10<sup>th</sup> to the 25<sup>th</sup> bits are the card number.

### Wiegand37a

Data bits: pmmmmssssssssssscccccccccccccccccp

Parity bits: oeobeobeobeobeobeobeobeobeobeobeobe

Note: Wiegand37a consists of 37 bits. The first bit is the odd parity bit of bits 3, 4, 6, 7, 9, 10, 12, 13, 15, 16, 18, 19, 21, 22, 24, 25, 27, 28, 30, 31, 33, 34 and 36; the 37<sup>th</sup> bit is the odd parity bit of bits 2, 4, 5, 7, 8, 10, 11, 13, 14, 16, 17, 19, 20, 22, 23, 25, 26, 28, 29, 31, 32, 34 and 35; bits 4, 7, 10, 13, 16, 19, 22, 25, 28, 31 and 34 participate in both odd and even parity check. Bits 2 to 5 are manufacturer code; bits 6 to 17 are the site code; bits 18 to 36 are the card number.

### Wiegand37

Data bits: pmmmfsssscccccccccccccccccp

Parity bits: eeeeeeeeeeeeeeeeeooooooooooooooooo

**Note:** Wiegand37 consists of 37 bits. The first bit is the even parity bit of bits 2 to 18; the 34<sup>th</sup> bit is the odd parity bit of bits 19 to 36; the second to the fourth bits are the manufacturer code; the 5<sup>th</sup> to the 14<sup>th</sup> bits are facilitate code; the 15<sup>th</sup> to the 20<sup>th</sup> bits are the site code; the 21<sup>st</sup> to the 36<sup>th</sup> bits are the card number.

### Wiegand50

Data bits: psssssssssssscccccccccccccccccccccccccccccccccccccp

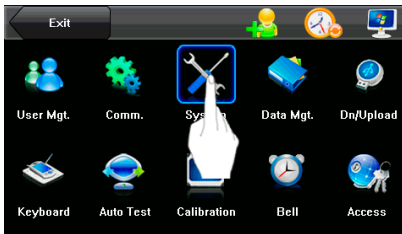
Parity bits: eeeeeeeeeeeeeeeeeoooooooooooooooooooooooooooo

**Note:** Wiegand50 consists of 50 bits. The first bit is the even parity bit of bits 2 to 25; the 50<sup>th</sup> bit is the odd parity bit of bits 26 to 49; the second to the 16<sup>th</sup> bits are the site code; the 17<sup>th</sup> to the 49<sup>th</sup> bits are the card number.



# 5. System Configuration

Through the **System** menu, you can set system-related parameters, including the General parameter, Display parameter, Fingerprint parameter, Face and Log Settings parameter and so on, to enable the terminal to meet user requirements to the greatest extent in terms of functions and display.



## 5.1 General



**Date/Time:** This parameter is used to set the date and time of the FFR terminal.

**Date Format:** This parameter is used to set the format of the date displayed on the initial interface.

**Keyboard Clicks:** This parameter is used to set whether to generate beep sound in response to every keyboard touch. Select "ON" to enable the beep sound, and select "OFF" to mute.

**Voice Prompts:** This parameter is used to set whether to play voice prompts during the operation of the FFR terminal. Select "ON" to enable the voice prompt, and select "OFF" to mute.

**Volume (%):** This parameter is used to adjust the volume of voice prompts.

**Lock Power Key:** This parameter is used to set whether to lock the power key. Select "ON" to disable the power key. If you select "OFF" and press the power key, the FFR terminal will be shut down in three seconds.

## 5.2 Display



**Language:** This parameter is used to display the current language used by the FFR terminal. For

multilingual-capable FFR terminals, you can switch between different languages through this parameter.

**24-Hour Time:** This parameter is used to set the time display mode of the initial interface. Select “ON” to adopt the 24-hour display mode. Select “OFF” to adopt the 12-hour display mode.

**Toolbar:** This parameter is used to display style of the shortcut keys on the initial interface. It can be set to “Auto Hide” and “Unhide”. By selecting “Auto Hide”, you can manually display or hide the toolbar. By selecting “Unhide”, you can permanently display the toolbar on the initial interface.

**Picture Delay (S):** This parameter is used to set the picture cycle interval, the default value is 0 (means not enable this function). The value scope: 3–999 seconds).

**Sleep Time (S):** This parameter is used to specify a period after which the FFR terminal is put in sleep mode if not operated within this period. You can bring up the FFR terminal from sleep by pressing any key.

**Enable access:** Sets whether to enable access control settings can choose yes or no, choice yes is open, or closed.

## 5.3 Fingerprint



**1: 1 Threshold:** This parameter is used to set the threshold of matching between current fingerprint and the fingerprint template enrolled in the FFR terminal in the 1:1 verification mode. If the similarity between current fingerprint and the fingerprint template enrolled in the FFR terminal is larger than this threshold, the matching is successful; otherwise, the matching is not successful.

**1: N Threshold:** This parameter is used to set the threshold of matching between current fingerprint and the fingerprint template enrolled in the FFR terminal in the 1:N verification mode. If the similarity between current fingerprint and the fingerprint template enrolled in the FFR terminal is larger than this threshold, the matching is successful; otherwise, the matching is not successful.

**The recommended thresholds** are as follows:

(FRR)	(FAR)	Threshold	
		1: N	1:1
High	Low	45	25
Medium	Medium	35	15
Low	High	25	10

**1:1 Retry Times:** This parameter is used to set the retry times in the event of failure of 1:1 verification or password verification due to absence of fingerprint enrollment or improper finger placement, so as to avoid repetitive operations.

**Algorithm Version:** This parameter is used to select the fingerprint algorithm version between 9.0 and 10.0. Please select the algorithm version with caution because the fingerprint templates of these two algorithm versions are incompatible.

**Fingerprint Image:** This parameter is used to set whether to display the fingerprint image on the screen during fingerprint enrollment or comparison. It has two values: Permanent Display and No Display.

## 5.4 Face



**1:1 Threshold:** This parameter is used to set the threshold of matching between current face and the facial template enrolled in the FFR terminal in the 1:1 verification mode. If the similarity between current face and the facial template enrolled in the FFR terminal is larger than this threshold, the matching is successful; otherwise, the matching is not successful. The valid value scope is 70-120. The higher the threshold, the lower the FAR and the higher the FRR, and vice versa.

**1:1: N Threshold:** This parameter is used to set the threshold of matching between current face and the facial template enrolled in the FFR terminal in the 1: N verification mode. If the similarity between current face and the facial template enrolled in the FFR terminal is larger than this threshold, the matching is successful; otherwise, the matching is not successful. The valid value scope is 80-120. The higher the threshold, the lower the FAR and the higher the FRR, and vice versa.

**The recommended thresholds** are as follows:

FRR	FAR	Threshold	
		1: N	1:1
High	Low	85	80
Medium	Medium	82	75
Low	High	80	70

**Exposure:** This parameter is used to set the exposure value of the camera. The default value is 300.

**Quality:** This parameter is used to set a quality threshold for the facial images obtained. The FFR terminal accepts

the facial images and processes them by adopting the facial algorithm when their quality is higher than the threshold; otherwise, it filters these facial images.

**Note:** Improper adjustment of the Exposure and Quality parameters may severely affect the performance of the FFR terminal. Please adjust the Exposure parameter only under the guidance of the after-sales service personnel from our company.

## 5.5 Log Settings



**Log Alert:** When the available space is insufficient to store the specified number of attendance records, the FFR terminal will automatically generate an alarm. (Value scope: 1—99)

**Dup. Punch Period (m):** If a user's attendance record already exists and the user punches in again within the specified period (unit: minute), his/her second attendance record will not be stored. (Value scope: 1—60 minutes)

**Workcode Mode:** This parameter is used to select the work code input mode among Mode 1, Mode 2 and None during attendance verification. If you select Mode 1, the attendance verification starts after you input the work code on the initial interface; if you select Mode 2, the attendance verification starts before you input the work code on the initial interface; if you select None, you do not need to input the work code during attendance verification on the initial interface. For the input of the work code, see 6.2 Work Code.

**Card Only:** If this parameter is set to "YES", you pass the verification only after card verification. If this parameter is set to "NO", you need to verify your face or fingerprint after card verification.

**Face detect interval [s]:** According to the need to set the same person face detect interval time. The default is 0, namely without interval.

**1: G Verify:** To set enable or close 1: G Verify function.

## 5.6 Update

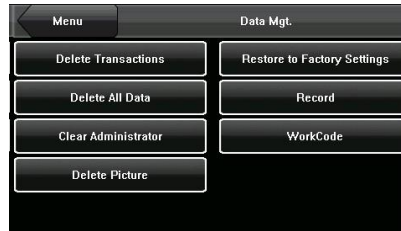
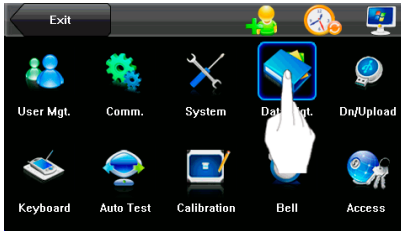
You can upgrade the firmware program of the FFR terminal by using the upgrade file in the USB disk through this parameter.



**Notice:** If you need the firmware upgrade file, please contact our technical support personnel. Generally the firmware upgrade is not recommended.

# 6. Data Management

Through the [Data Mgt.] menu, you can perform management of data stored on the FFR terminal, for example, deleting the attendance record, all data and promotional pictures, purging management rights and resetting the FFR terminal to factory defaults.



**Delete Transactions:** Delete all the attendance records.

**Delete All Data:** Delete all the information of enrolled personnel, including their fingerprints, facial images and attendance records.

**Clear Administrator:** Change all administrators to ordinary users.

**Delete Picture:** Purge the promotional pictures uploaded from USB disks to the FFR terminal. (For details on how to upload promotional pictures, see "5.4 Upload Picture".)

**Restore to Factory Settings:** Restore all parameter settings on the FFR terminal to factory settings.

**Record:** Query the attendance records of employees within a specified time range.

**WorkCode:** Add, edit or delete the work codes of employees.

**Notice:** The employee information and attendance records will not be deleted during restoration to factory settings.

## 6.1 Query a Record

After check-in successfully, the employee's attendance records are saved in the FFR terminal. You can easily query these attendance records.



**User ID:** Enter the user ID of the employee to query. If this field is left blank, you can query the attendance records of all the employees. If you enter a user ID, you can query the attendance record of the employee with this user ID.

**Query Time Period:** Select a time period to query, including the customized time period, yesterday, this week, last week, this month, last month, and all time periods.

**Start and End:** When you select a customized time period, you need to input a start time and an end time. When you select other options for time period, the start and end time will be automatically adjusted to the related time.

After setting the query conditions, press **[Query]** and the records that meet the specified query conditions will be displayed on screen. As shown in Figure 2 on the right.

Date	User ID	Att Log
11/14		Total Record: 20
	10001	14:29 14:25 14:24 14:23 14:22 14:22
		14:13 14:08 14:07 14:05 14:05 14:05
		13:50 13:49 13:48 13:48 13:48 13:47
		13:46 13:46

Select the row where the desired record is located, you can query the detailed information of this record, for example, the detailed attendance record of the employee with user ID 10001 on November 14, 2011. As shown in Figure 3 on the right.

User ID	Name	Time	Verify	State
10001	Dave	11-14 14:29	Fa	Check-In
10001	Dave	11-14 14:25	Fa	Check-In
10001	Dave	11-14 14:24	Fa	Check-In
10001	Dave	11-14 14:23	Fa	Check-In
10001	Dave	11-14 14:22	Fa	Check-In
10001	Dave	11-14 14:22	Fa	Check-In
10001	Dave	11-14 14:13	Fa	Check-In
10001	Dave	11-14 14:08	Fa	Check-In

## 6.2 Work Code

Employees' salaries are subject to their attendance records. Employees may be engaged in different types of work which may vary with time periods. Considering the salaries vary with work types, the FFR terminal provides a parameter to indicate the corresponding work type for every attendance record to facilitate rapid understanding of different attendance situations during the handling of attendance data.

### 1. Add a work code

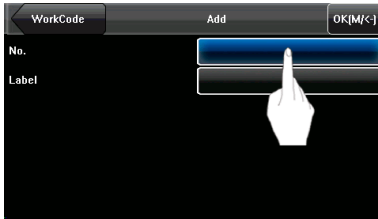
(1) Press **[Add]** on the **WorkCode** interface (as shown in Figure 1 on the right) to display the [Add] interface.

No.	Label
1	Business
2	visitdoctor
3	layoff

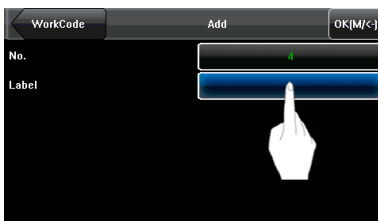
**No.:** A digital code of the work code.

**Label:** The meaning of the work code.

(2) Press the corresponding entry button of [No.] on the [Add] interface (as shown in Figure 2 on the right) to display the No. entry interface. On this interface, enter a No.



(3) Press the corresponding entry button of [Label] on the **WorkCode** interface (as shown in Figure 3 on the right) to display the text entry interface. On this interface, enter a label of work code. (See **Appendix 1 Text Input Instructions**)

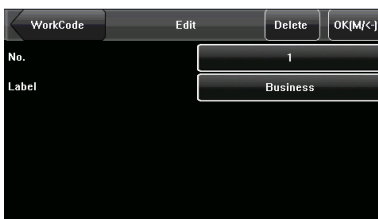


## 2. Edit and delete a work code

(1) Press the row of a work code on the **WorkCode** interface (as shown in Figure 1 on the right) to display the [Edit] interface.



(2) To edit this work code, enter a new No. and label with the same operation steps as described in "Add a work code".

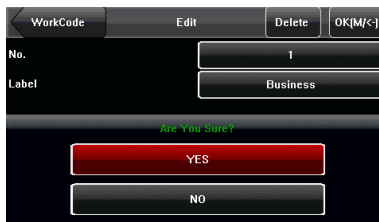


(3) To delete this work code, press [Delete] (as shown in Figure 3 on the right).



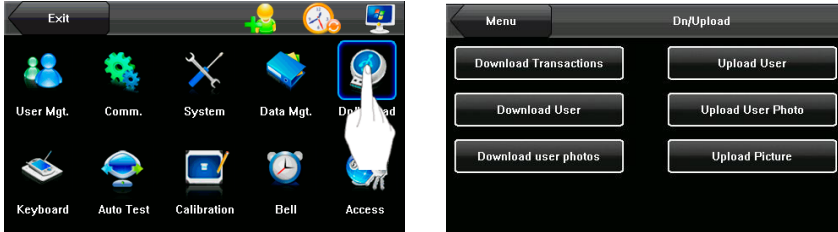


(4) On the displayed prompt interface, press <YES> to confirm the deletion of this work code, and press <NO> to cancel the deletion operation (as shown in Figure 4 on the right).



# 7. USB Disk Management

Through the **[Dn/Upload]** menu, you can import user information and attendance data stored in a USB disk to related software or other fingerprint recognition equipment.



**Download Transactions:** Import all the attendance data from the FFR terminal to a USB disk.

**Download User:** Import all the user information, fingerprints and facial images from the FFR terminal to a USB disk.

**Download user photos:** Import the employees' photos from the FFR terminal to a USB disk.

**Upload User:** Upload the user information, fingerprints and facial images stored in a USB disk to the FFR terminal.

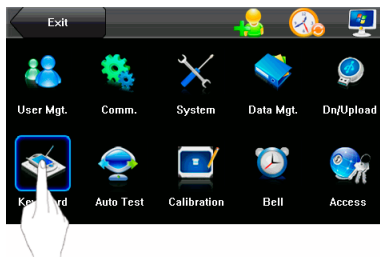
**Upload Picture:** Upload the JPG documents with "ad\_" as initial letters of document names stored in a USB disk to the FFR terminal. After the upload, these pictures can be displayed on the initial interface of the FFR terminal. (For details on picture specifications, see Appendix 2.)

**Upload User Photo:** Upload the JPG named with user ID in the USB disk to the FFR terminal. After the upload, when display the photo after the user successful verification. For detail, please see **Appendix 6 Photo ID function**.

## 8. Keyboard Definitions

You can define six shortcut keys as attendance status shortcut keys or functional shortcut keys. On the main interface of the FFR terminal, press corresponding keys and the attendance status will be displayed or the function interface will be rapidly displayed.

1. Press [**Keyboard**] on the main menu interface to display the [Keyboard] interface, as shown in Figure 1 on the right.



2. All the defined shortcut keys and their functions are listed on the **Keyboard** interface. Press a shortcut key in the list to display the shortcut key editing interface.



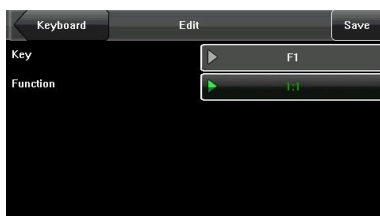
3. Edit the functional introduction of interface.

**Key:** Options include: F1–F6.

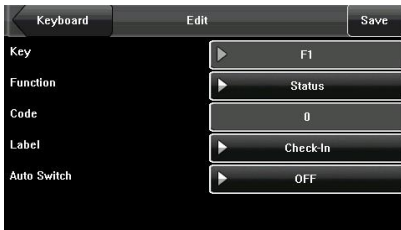
**Note:** When the FFR terminal supports both fingerprint and face recognition modes, F6 is defined as a recognition mode switch key by default and cannot be modified.

**Function:** You can set the functions of different shortcut keys, such as Status, 1:1/1: G, Work code, Face G1 to G5 and Undefine.

**1:1:** Set the verification type as 1:1, as shown in Figure 3 on the right.



**Label:** Include Check-In, Check-Out, Break-Out, Break-In, OT-In, OT-Out. The setting interface is shown in Figure 1 on the right.



When setting the attendance status shortcut keys, you can also set the "Auto Switch" parameter. When "**Auto Switch**" is enabled, the FFR terminal automatically switches the attendance status at the specified time. The "Auto Switch" setting interface is as shown in Figure 2 on the right.

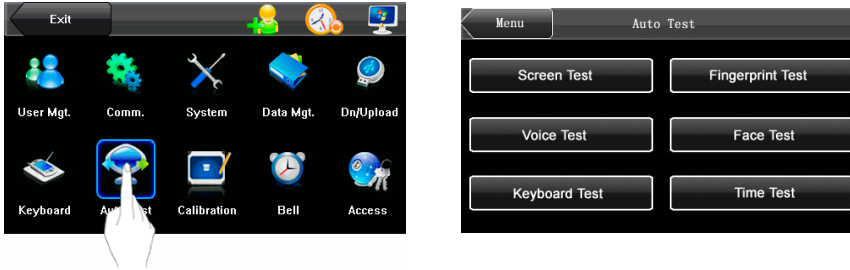


The (work code) **shortcut key** setting interface is as shown in Figure 3 on the right.



## 9. Auto Test

The auto test enables the system to automatically test whether functions of various modules are normal, including the screen, collector, voice, facial, keyboard and clock tests.



**Screen Test:** The FFR terminal automatically tests the display effect of the color TFT display by displaying full color, pure white and pure black and checks whether the screen displays properly. You can continue the test by touching the screen or exit it by pressing [Auto Test].

**Voice Test:** The FFR terminal automatically tests whether the voice files are complete and the voice quality is good by playing the voice files stored in the terminal. You can continue the test by touching the screen or exit it by pressing [Auto Test].

**Keyboard Test:** The FFR terminal tests whether every key on the keyboard works normally. Press any key on the [Keyboard Test] interface to check whether the pressed key matches the key displayed on screen. The keys are dark-gray before pressed, and turn blue after pressed. Press [Auto Test] to exit the test.

**Fingerprint Test:** The FFR terminal automatically tests whether the fingerprint collector works properly by checking whether the fingerprint images are clear and acceptable. When the user places his/her finger in the fingered guide, the collected fingerprint image is displayed on the screen in real-time. Press [**Auto Test**] to exit the test.

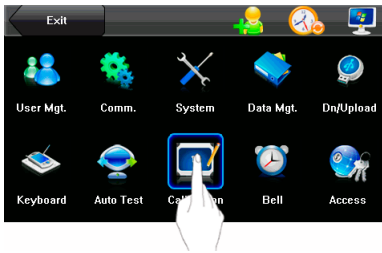
**Face Test:** The FFR terminal automatically tests whether the camera works properly by checking whether the collected facial images are clear and acceptable. Press [Auto Test] to exit the test.

**Time Test:** The FFR terminal tests whether its clock works properly by checking the stopwatch of the clock. Touch the screen to start counting, and touch it again to stop to check whether the counting is accurate. Press [Auto Test] to exit the test.

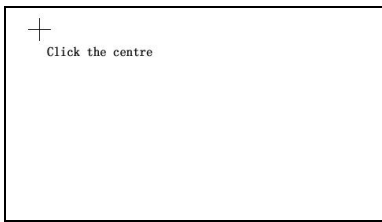
# 10. Screen Calibration

You can perform all the menu operations by touching the screen with one of your fingers or a touch pen. When the touch screen is less sensitive to the touch, you can perform screen calibration through menu operations.

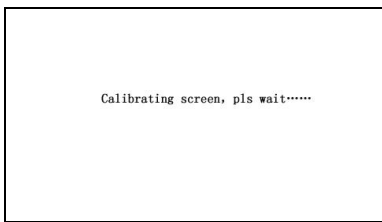
1. Press [Menu] on the initial interface to display the main menu interface.
2. Press [**Calibration**] on the main menu interface to display the screen calibration interface.



3. Touch the center of the cross “+”.



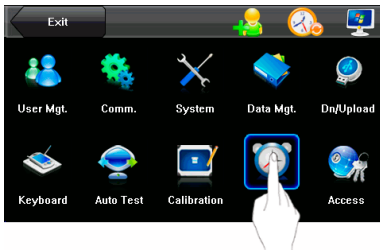
4. Repeat Step 3 following the move of the “+” icon to different locations on the screen.
5. Touch the center of the cross at five locations on the screen correctly. When the message “Calibrating screen, pls wait.....” is displayed on screen, the calibration succeeds and the system automatically returns to the main menu. If the calibration fails, the system will request recalibration starting from Step 3.



# 11. Bell Setting

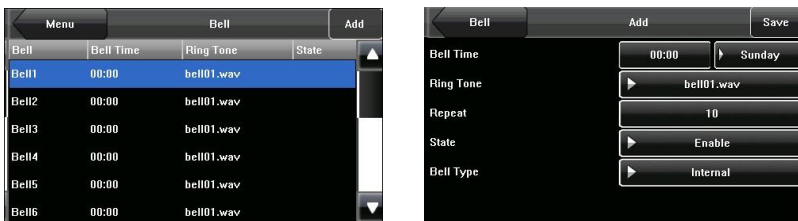
Lots of companies need to ring their bells to signal the start and end of work shifts, and they usually manually ring their bells or use electric bells. To lower costs and facilitate management, we integrate the time bell function into the FFR terminal. You can set the alarm time and duration for ringing the bell based on your requirements, so that the FFR terminal will automatically play the selected ring tone and triggers the relay at the alarm time, and stop playing the ring tone after the set duration.

Press **[Bell]** on the **main menu** interface to display the bell setting interface, as shown in Figure 1 on the right.



## ● Add a bell

(1) The displayed bell setting interface lists all the bells. Click **[Add]** to display the **[Add]** interface.



**Note: You only can add 15 bells.**

(2) On the **[Add]** interface, set the following parameters:

**Bell Time:** This parameter is used to set a time point when the FFR terminal automatically plays a bell ring tone every day.

**Ring Tone:** This parameter is used to set the bell ring tone.

**Repeat:** This parameter is used to set the alarm times.

**State:** This parameter is used to set whether to enable the bell.

**Bell Type:** You can select between internal ringing, external ringing or Int&Ext Bell. For internal ringing, the ring tone is played by the loudspeaker of the FFR terminal. For external ringing, the ring tone is played by an external electric bell that is wired with the FFR terminal.

The alarm sounds of the bell and the access control cannot be concurrently generated by the loudspeaker of the FFR terminal or externally connected relay. Therefore, when the bell is set to the external ringing mode, the access limit alarm will automatically change to the internal ringing mode, and vice versa.

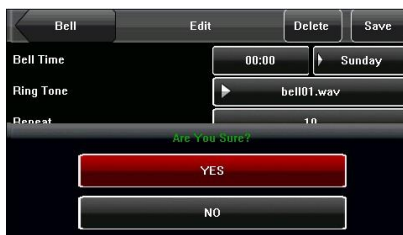
**Notice:** Only some machines have external ringing options.

- **Edit and delete a bell**

Press a bell in the list on the bell setting interface to display the Edit interface, with the similar operation as **“Add a bell”**.



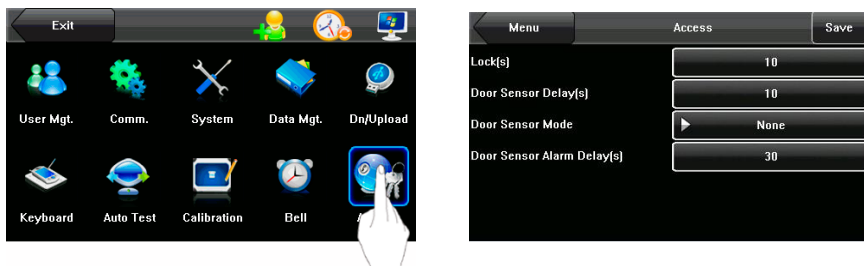
Press [Delete] on the Edit interface and the system displays a prompt window as shown in the figure on the right. In the prompt window, press [YES] to delete the current bell and [NO] to cancel the deletion.





# 12. Access Control Setting

Through the [Access] menu, you can set the parameters of the electronic locks and related access control devices.




**Lock [s]:** Fingerprint scanner controls the time to open electronic lock.

(Functioning value for 1~10)

**Door Sensor Delay[s]:** Some segment time which begin after open door just begin alarm; (The functioning value is 1~99)

**Door Sensor Mode:** There are three option that is none (NONE), normal open (NO), normal close(NC). The none means the door Sensor doesn't apply, Normal Open is defined that Thee door can be set to a Passage Mode in the normal condition, Normal Close means that the door is close in the normal work condition.

**Door Sensor Alarm Delay [s]:** Detection to the abnormal door sensor state, the door sensor will generate an alarm signal after a period of time; this time is door sensor alarm delay. (The functioning value is 1 ~ 99)

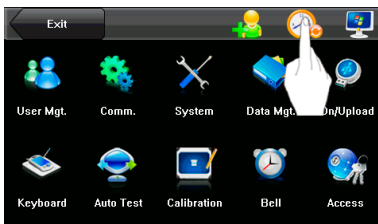
 **Note:** Only the user has enable access function, you can make access control setting, otherwise can't. For detail, please see **5.2 Display**.

# 13. Date/Time Setting

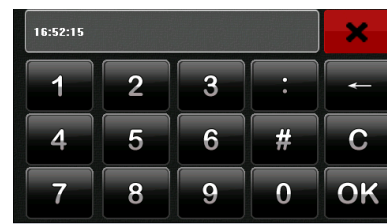
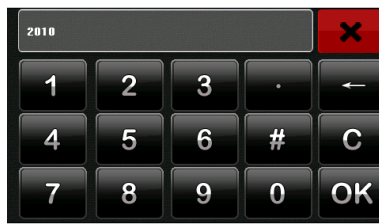
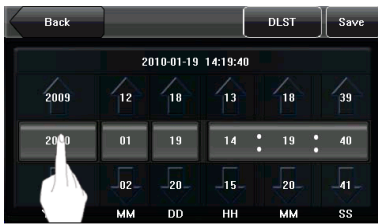
## 13.1 Set Date/Time

The date and time of the FFR terminal must be set accurately to ensure the accuracy of attendance time.

1. Press [Menu] on the initial interface to display the main menu interface.
2. Press [Time/Date] on the main menu interface to display the time setting interface.



3. Select the desired date and time by pressing the numbers on the screen, or enter the related values into the date and time entry boxes through the keyboard.



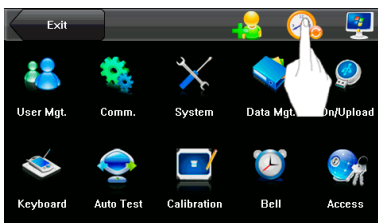
4. Press [Save] to save current information and return to the previous interface. Press [Cancel] to return to the previous interface without saving current information.

## 13.2 Set Daylight Saving Time (DLST)

The Daylight Saving Time (DLST) is a widely used system of adjusting the official local time forward to save energy. The uniform time adopted during the implementation of this system is known as the DLST. Typically clocks are adjusted forward one hour in the summer to make people early to bed and early to rise so as to make full use of illumination resources and save electricity. Clocks are adjusted backward in autumn. The specific DLST regulations vary with countries.

To meet the DLST requirement, the FFR terminal supports the DLST function to adjust forward on hour at xx (Hour): xx (Minute) xx (Day) xx (Month) and backward one hour at xx (Hour): xx (Minute) xx (Day) xx (Month).

1. Press **[Menu]** on the initial interface to display the main menu interface.
2. Press **[Time/Date]** on the main menu interface to display the time setting interface. As shown in Figure 1 on the right.



3. Press **[DLST]** on the time setting interface to display the DLST setting interface. As shown in Figure 2 on the right.



4. Set the following parameters on the DLST setting interface, as show in figure 3.



**DLST Settings:** This parameter is used to enable or disable the DLST.

**Mode:** You can select between Mode 1 and Mode 2. In Mode 1 (the default mode), the DLST is set in the “Month-Day Hour: Minute” format; in Mode 2, the DLST is set in the “Month-Week-Day Hour: Minute” format. As shown in Figure 1 on the right.

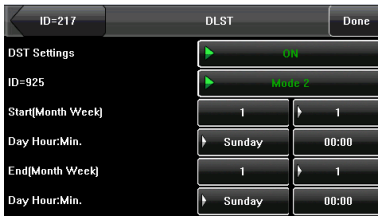
The value scope of week (WS): 1 – 6. 1 means the first week, 2 the second week and so on and so forth. The value scope of day (WK): 0 – 6. 0 means Sunday, 1 means Monday and so on and so forth.

**Start and End:** These two parameters are respectively used to set the start and end time of the DLST.

For example, adjust the clock forward one hour at 08: 00 on April 1<sup>st</sup> and backward one hour at 08: 00 on October 1<sup>st</sup>.

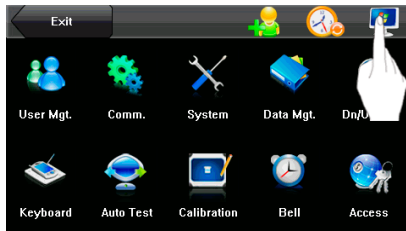


5. After setting the DLST, press [Done] to return to the time setting interface. Press [Save] on the time setting interface to save current settings and return to the previous interface; press [Cancel] to directly return to previous interface without saving current information.



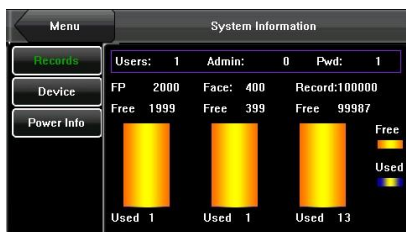
# 14. System Information

You can check the storage status as well as version information of the FFR terminal through the [System Information] option.



## 14.1 Records

The number of enrolled users, administrators and passwords is displayed on the [Records] interface; the total fingerprint storage capacity and occupied capacity as well as the total attendance storage capacity and occupied capacity are graphically displayed respectively, as shown in the following figure:



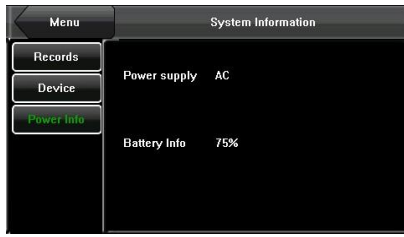
## 14.2 Device

The Device name, serial number, version information, vendor and date of manufacture are displayed on the **Device** interface.



## 14.3 Power Info★

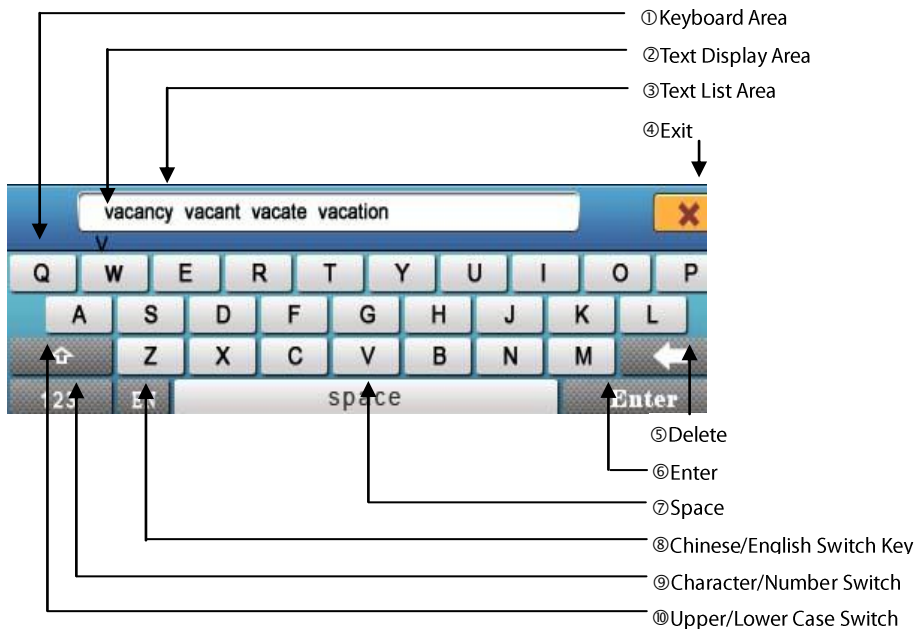
The Power Info interface displays the current Power supply and Battery Info. Show as below:



# Appendix

## Appendix 1 Text Input Instructions

The FFR terminal supports the input of Chinese and English characters, numbers and symbols. Press related button to input text. For example, press [Name] to display the text input interface, as shown in the following figure:

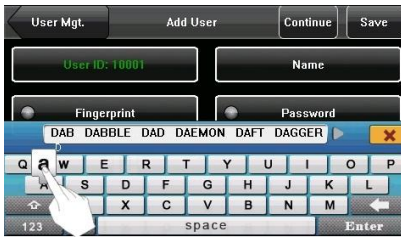


**To enter a name, proceed as follows:**

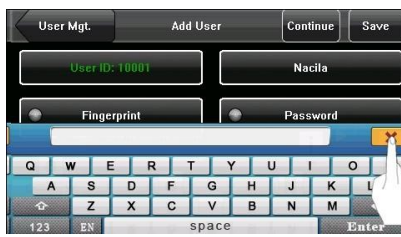
1. Press [Name] on the [Add] interface.



2. Enter the characters of name, as shown in Figure 2 on the right. Press [space] or [Enter] to input the character.



3. After finishing the entry of name, press [Enter] to confirm, as shown in figure 3 on the right, and then press [X] to exit keyboard interface and return to the previous interface, as show in figure 4 on the right.





## **Appendix 2 Rules for Uploading Promotional Pictures**

1. All pictures must be in JPG format as other formats are not supported.
2. The file name of a promotional picture must be ad\_0 - ad\_9. For example, ad\_1.jpg is a valid file name.
3. After a picture is uploaded to the FFR terminal, its name does not change. To replace this picture, you need to upload a new picture with the same file name to overwrite it.
4. The size of each picture cannot exceed 64K; otherwise, the upload will be unsuccessful.
5. The recommended resolution of the picture is 320 × 240. Pictures with resolution higher or lower than 320 × 240 are not recommended.
6. A maximum of 10 promotion pictures can be uploaded.

## Appendix 3 Introduction to Wiegand

Wiegand26 is an access control standard protocol established by the Access Control Standard Subcommittee affiliated to the Security Industry Association (SIA). It is a non-contact IC card reader interface and output protocol.

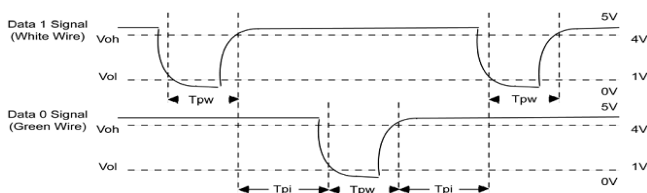
Wiegand26 defines the interface between the card reader and controller used in the access control, security and other related industrial fields. Wiegand26 helps standardize the work of the card reader designers and controller manufacturers. The access control products manufactured by our company are also designed by following this protocol.

### Digital Signals

Figure 1 is a sequence diagram in which the card reader sends digital signals in bit format to the access controller. In this sequence diagram, Wiegand follows the SIA's access control standard protocol for the 26-bit Wiegand card reader (one pulse time ranges between 20 $\mu$ s and 100 $\mu$ s, and the pulse jump time ranges between 200 $\mu$ s and 20ms). Data1 and Data0 are high level (larger than  $V_{oh}$ ) signals till the card reader prepares to send a data stream. The asynchronous low-level pulse (smaller than  $V_{ol}$ ) generated by the card reader is sent to the access control panel (The saw-tooth wave as shown in Figure 1) through Data1 or Data0. Data1 and Data0 pulses will neither overlap nor be generated synchronously. Table 1 lists the maximum and minimum pulse width (a consecutive pulse) and pulse jump time (time between pulses) allowed by the F series fingerprint access control terminal.

**Table 1 Pulse Time**

Symbol	Definition	Typical Value of Reader
$T_{pw}$	Pulse Width	100 $\mu$ s
$T_{pi}$	Pulse Interval	1 ms



**Figure 1 Sequence Diagram**

## Appendix 4 USB Host

Fingerprint device may be used as USB host to exchange data with external U-disk.

The data transmission speed is quick, the traditional fingerprint device only supports the RS232, RS485 or Ethernet way for data transmission, when as a result of physical condition limit, data quantity big, and the data transmission cost quite long time. But the USB data transmission is quicker than any of the former transmission mode, may complete downloading data by U disk in a short period of time, like this greatly enhances the efficiency.

The operational steps of USB Host equipment please refer to 7.USB Disk Management.

## Appendix 5 State Auto Switch

The system supports six work states: Check in, Check out, Break out, Break in, Overtime in (OT-In), and Overtime out (OT-Out). The state needs to be modified manually, that is, you can switch to the desired work state by pressing the corresponding button. To decrease the manual operations, the device menu provides a state Auto Switch option. At the time specified by a user, the device automatically switches the state. The current state is displayed on the initial interface.



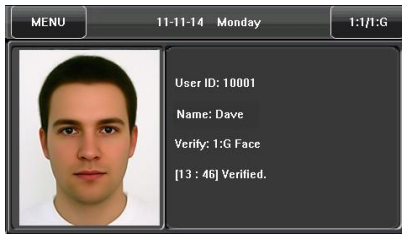
After the user sets the state Auto Switch in a week, the system checks whether the state needs to be switched by minutes. When the user saves the settings, the saving operation of the same day or same time does not take effect.

## Appendix 6 Photo ID Function

Some FFR terminals also support the Photo ID function. The Photo ID function is used to display the photo enrolled by a user or stored in a USB disk on the screen in addition to such information as the user ID and name.

### Operation Steps:

1. When the photo taken by the FFR terminal is used, the photo can be displayed upon successful verification.



**2.** To use a photo stored in a USB disk, proceed as follows:

**A.** Create a folder with the name of "photo" in the USB disk, and store users' photos under this folder.

**B.** The user photos must be in JPG format and named after their IDs. For example, for the user with user ID of 154, the photo name must be 154.jpg.

**C.** Insert the USB disk into USB slot on the FFR terminal, and select USB Disk Management -> Upload -> Upload Photos. Then user photos can be displayed upon successful verification.

**Note:**

1) The length of a user name cannot exceed 24 digits.

2) The recommended size of a user photo is less than 30K.

3) The uploaded new user photo will overwrite the existing photo in related to the user ID.

**D.** To download user photos, select USB Disk Management -> Download -> Download User Photos. A folder with the name of "photo" will be automatically created on the USB disk, and all downloaded user photos are stored under this folder.

## Statement on Human Rights and Privacy

Dear Customers:

Thank you for choosing the hybrid biometric products designed and manufactured by us. As a world-renowned provider of biometric technologies and services, we pay much attention to the compliance with the laws related to human rights and privacy in every country while constantly performing research and development.

We hereby make the following statements:

1. All of our fingerprint recognition devices for civil use only collect the characteristic points of fingerprints instead of the fingerprint images, and therefore no privacy issues are involved.
2. The characteristic points of fingerprints collected by our products cannot be used to restore the original fingerprint images, and therefore no privacy issues are involved.
3. We, as the equipment provider, shall not be held legally accountable, directly or indirectly, for any consequences arising due to the use of our products.
4. For any dispute involving the human rights or privacy when using our products, please contact your employer directly.

Our other police fingerprint equipment or development tools will provide the function of collecting the original fingerprint image of citizens. As for whether such a type of fingerprint collection constitutes an infringement of your privacy, please contact the government or the final equipment provider. We, as the original equipment manufacturer, shall not be held legally accountable for any infringement arising thereof.

**Note:** The law of the People's Republic of China has the following regulations regarding the personal freedom:

1. Unlawful arrest, detention or search of citizens of the People's Republic of China is prohibited; infringement of individual privacy is prohibited.
2. The personal dignity of citizens of the People's Republic of China is inviolable.
3. The home of citizens of the People's Republic of China is inviolable.
4. The freedom and privacy of correspondence of citizens of the People's Republic of China are protected by law.

At last we stress once again that biometrics, as an advanced recognition technology, will be applied in a lot of sectors including e-commerce, banking, insurance and legal affairs. Every year people around the globe suffer from great loss due to the insecurity of passwords. The fingerprint recognition actually provides adequate protection for your identity under a high security environment.

## Environment-Friendly Use Description



The Environment Friendly Use Period (EFUP) marked on this product refers to the safety period of time in which the product is used under the conditions specified in the product instructions without leakage of noxious and harmful substances.

The EFUP of this product does not cover the consumable parts that need to be replaced on a regular basis such as batteries and so on. The EFUP of batteries is 5 years.

### Names and Concentration of Toxic and Hazardous Substances or Elements

Parts Name	Toxic and Hazardous Substances or Elements					
	Pb	Hg	Cd	Cr6+	PBB	PBDE
Chip resistor	×	○	○	○	○	○
Chip capacitor	×	○	○	○	○	○
Chip inductor	×	○	○	○	○	○
Chip diode	×	○	○	○	○	○
ESD components	×	○	○	○	○	○
Buzzer	×	○	○	○	○	○
Adapter	×	○	○	○	○	○
Screws	○	○	○	×	○	○

○: Indicates that this toxic or hazardous substance contained in all of the homogeneous materials for this part is below the limit requirement in SJ/T11363-2006.

×: Indicates that this toxic or hazardous substance contained in at least one of the homogeneous materials for this part is above the limit requirement in SJ/T11363-2006.

Note: 80% of the parts in this product are manufactured with non-hazardous environment-friendly materials. The hazardous substances or elements contained cannot be replaced with environment-friendly materials at present due to technical or economical constraints.

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